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This easy-to-follow A Practical Introduction to Computer Architecture blends traditional teaching approaches with the use of mathematics, together with the use of a hardware description language (Verilog) and a concrete processor (MIPS32) as vehicles for "hands-on" modelling and experimenting with digital logic and processor design.

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A Practical Introduction to Python Programming Brian Heinold Department of Mathematics and Computer Science Mount St. Mary ' s University. ii ©2012 Brian Heinold Licensed under aCreative Commons Attribution-Noncommercial-Share Alike 3.0 Unported Li-cense. Contents I Basics1 1 Getting Started 3

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Elements of the quantum circuit model. Introduction to the IBM Quantum Experience === Biography of the speaker. Elías F. Combarro holds degrees from the University of Oviedo (Spain) in both Mathematics (1997, award for second highest grades in the country) and Computer Science (2002, award for highest grades in the country).

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This textbook is a heavily illustrated, practical introduction to an exciting field, the applications of which are becoming almost ubiquitous. We are now surrounded by cameras, for example cameras on computers & tablets/ cameras built into our mobile phones/ cameras in games consoles cameras imaging difficult modalities (such as ultrasound, X-ray, MRI) in hospitals, and surveillance cameras.

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